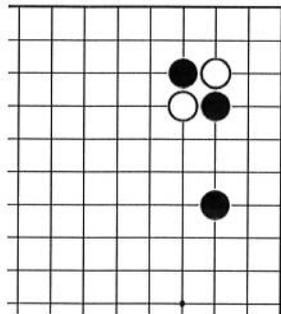
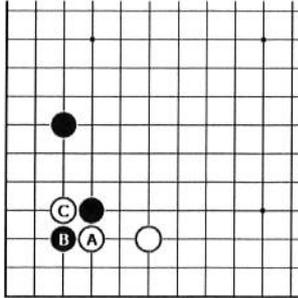
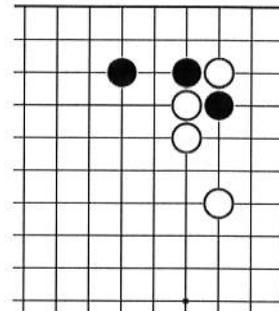
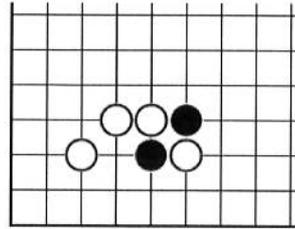


Les Astuces sur les formes 1

Quand coupé, souvent reculer vers tes pierres

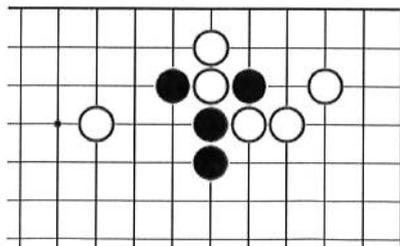
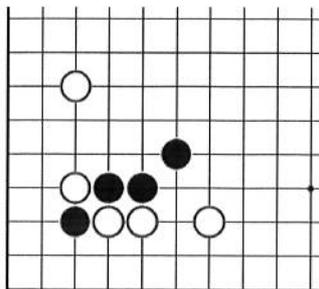


Impossible à sauver le pierres, profite en quand même

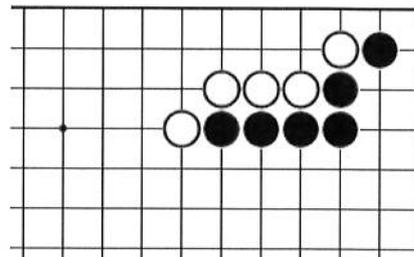
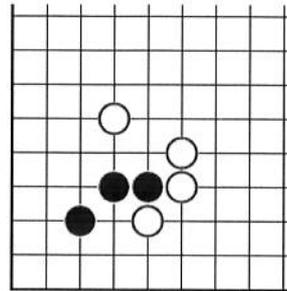


Astuce 2

Utiliser la faiblesse adverse pour établir la forme

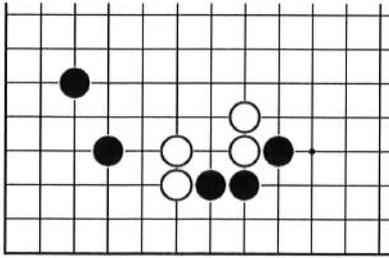


Quand la situation le permet, couper en 3^{ème} ligne sont souvent puissant

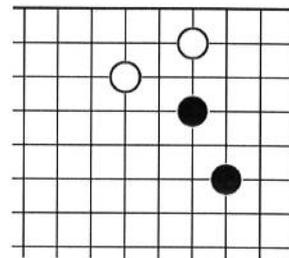
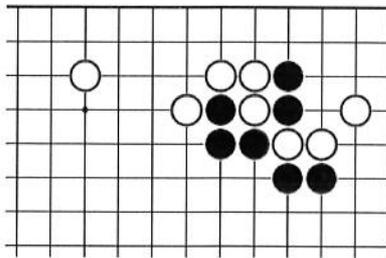
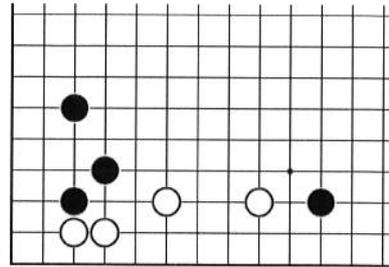


Astuce 3

La descente en 2^{ème} ligne sont souvent utile

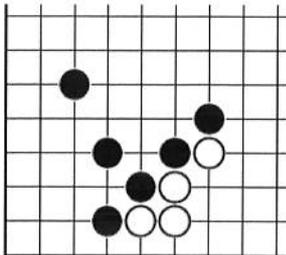


Les dos des keima ont souvent des faiblesses

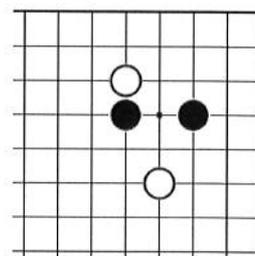
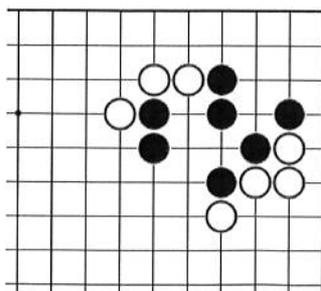
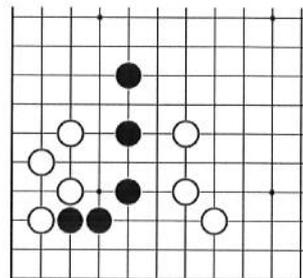


Astuce 4

Atari, c'est cool, mais souvent pas obligatoirement

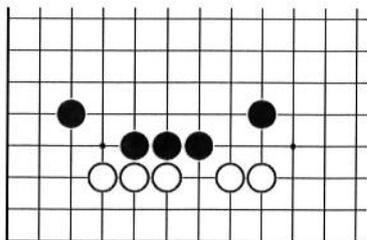


Les tobis ont aussi leurs faiblesses

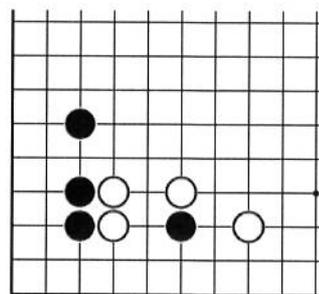
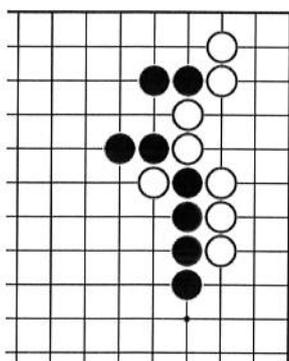
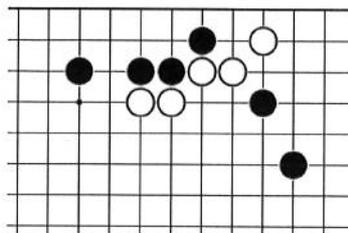


Astuce 5

Les coupes sont souvent des bonnes questions

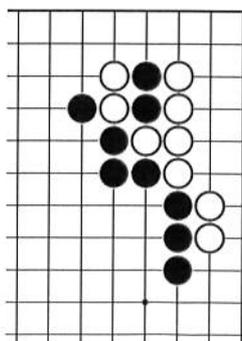
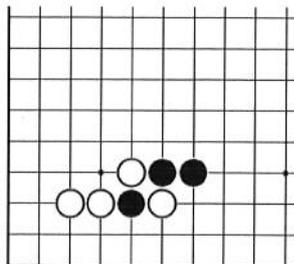


Gueule de tigre consolide la forme de tobi

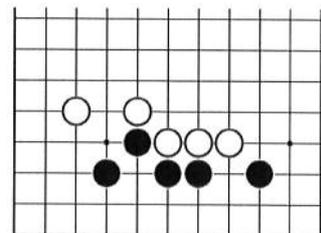
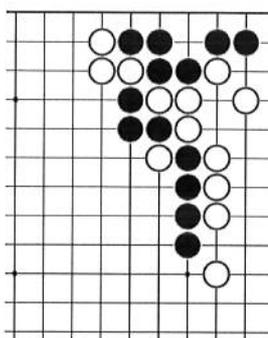


Astuce 6

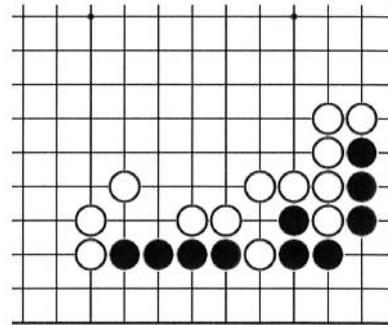
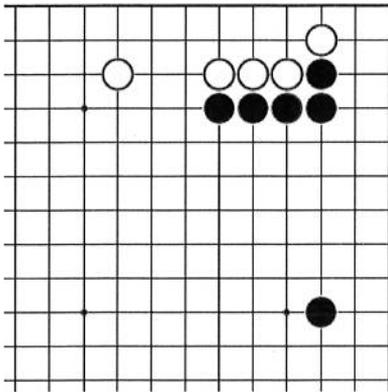
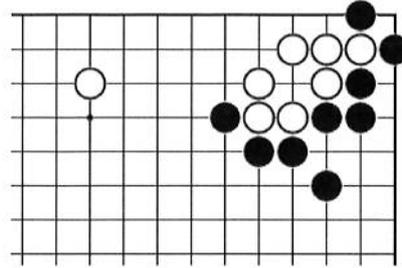
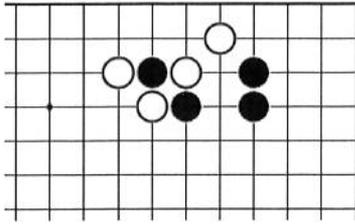
Sacrifie plus pour éviter les ponuki



La vitesse n'est pas la priorité quand il y a la faiblesse



Exercices



Méthode d'attaque milieu de Partie

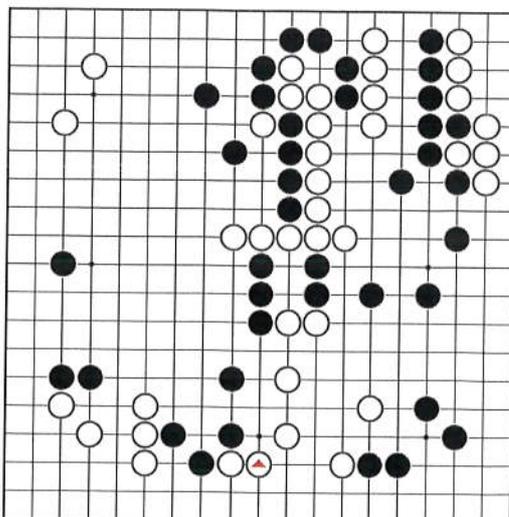
- But d'attaque
 - Capture des pierres
 - Construction territoire
 - Facilite l'invasion
 - Domination d'une partie

- Façon d'attaque
 - Attaque directe
 - Attaque indirecte
 - Attaque simultanée

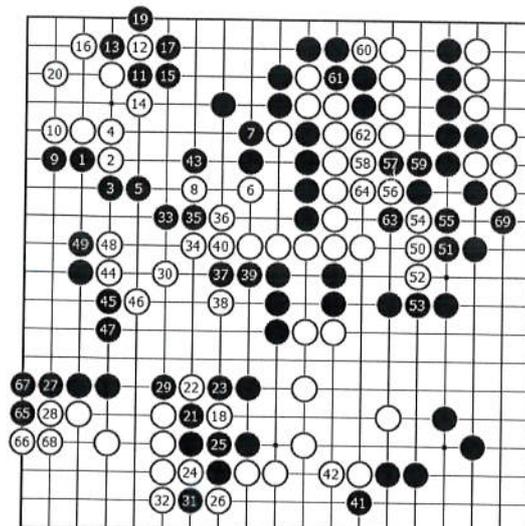


Attaque pour domination

Situation de base

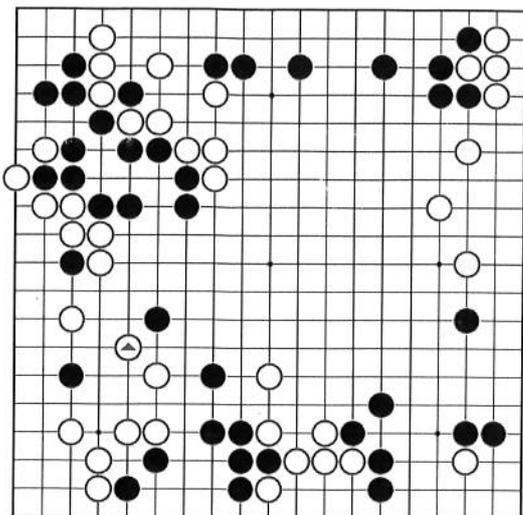


Attaque indirecte par domination

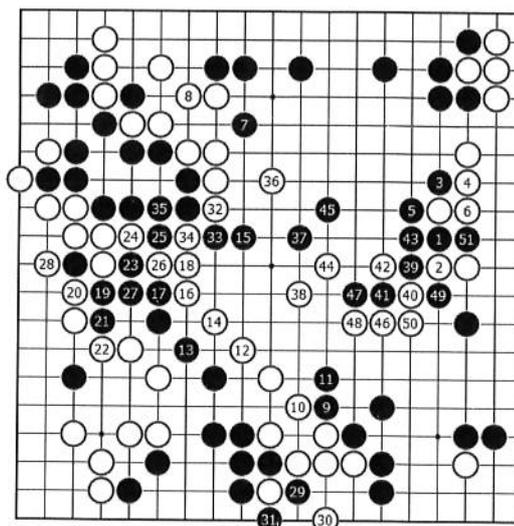


Attaque simultanée

Situation de base

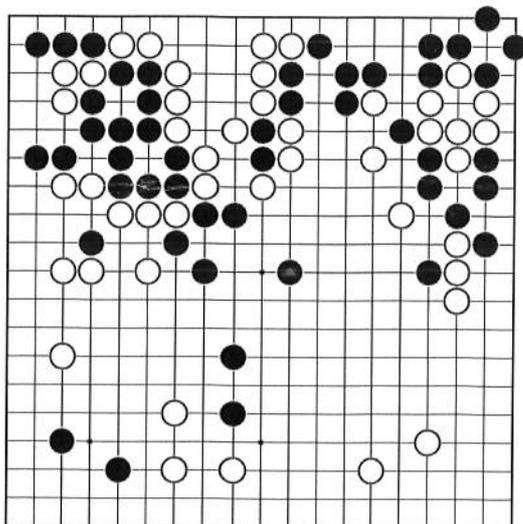


Attaque simultanée

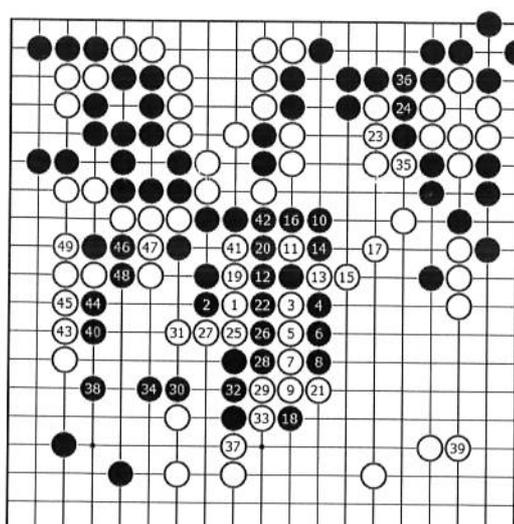


Attaque la meilleur défense

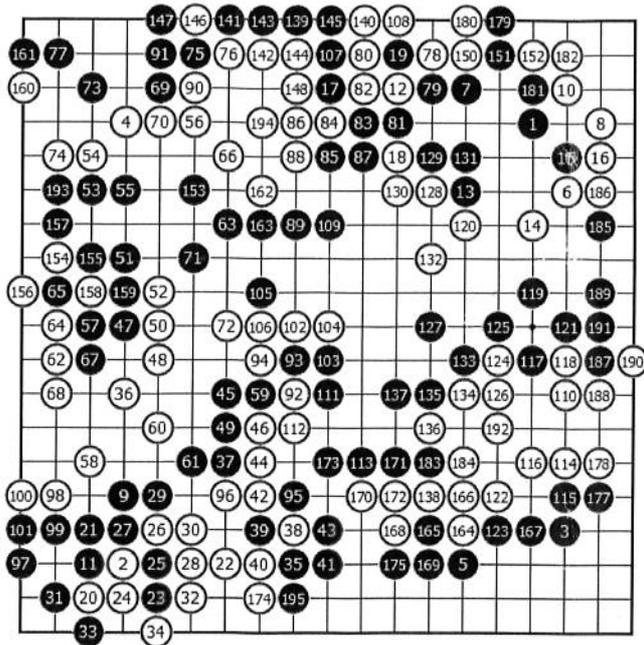
Situation de base



Attaque pour défendre



Partie Tournoi de Paris 2015



Noir : Junfu DAI 8d
Blanc : Thomas DEBARRE 6d

149 F19 176 B11