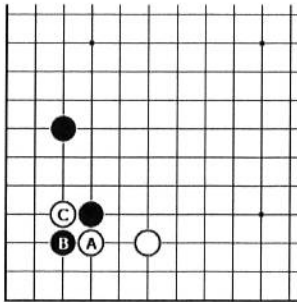
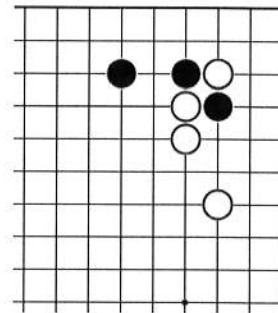
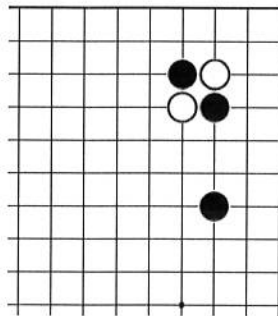
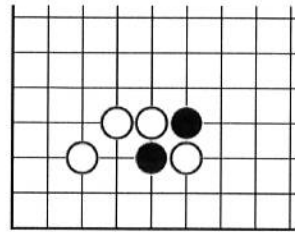


Les Astuces sur les formes 1

Quand coupé, souvent reculer vers tes pierres

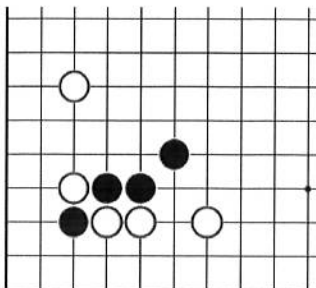


Impossible à sauver le pierres, profite en quand même

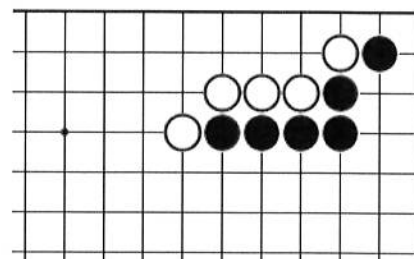
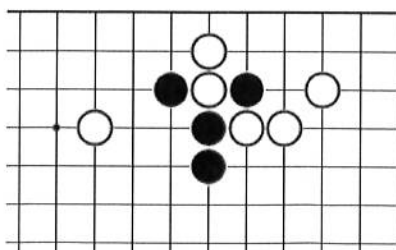
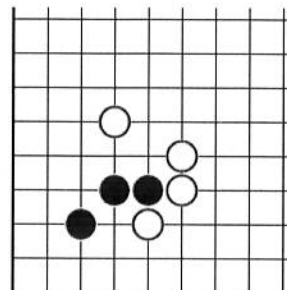


Astuce 2

Utiliser la faiblesse adverse pour établir la forme

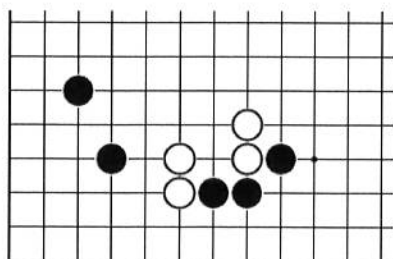


Quand la situation le permet, couper en 3^{ème} ligne sont souvent puissant

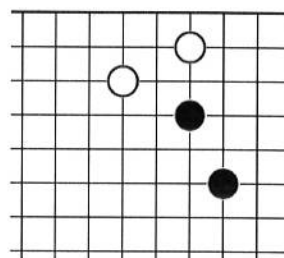
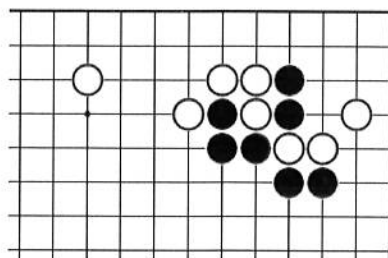
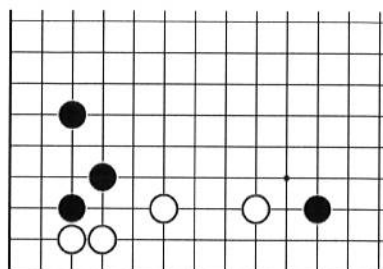


Astuce 3

La descente en 2^{ème} ligne sont souvent utile

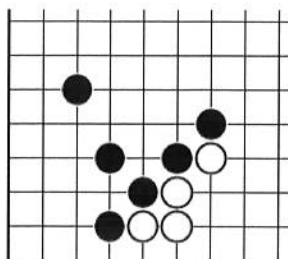


Les dos des keima ont souvent des faiblesses

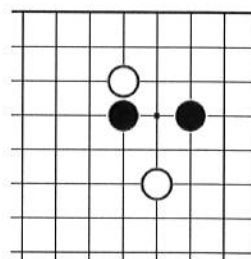
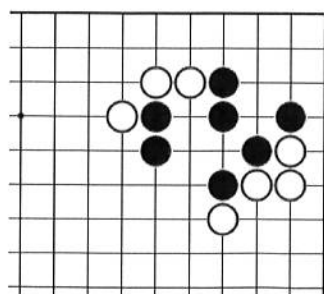
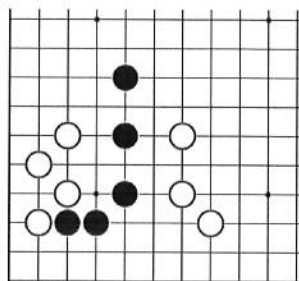


Astuce 4

Atari, c'est cool, mais souvent pas obligatoirement

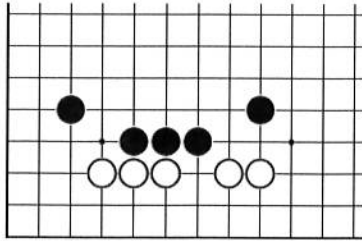


Les tobis ont aussi leurs faiblesses

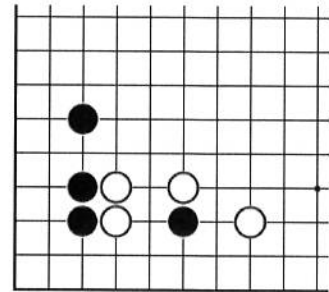
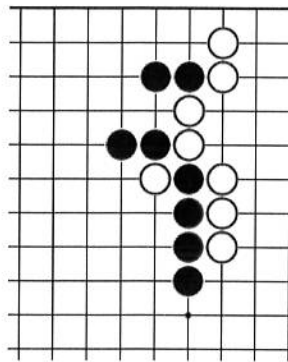
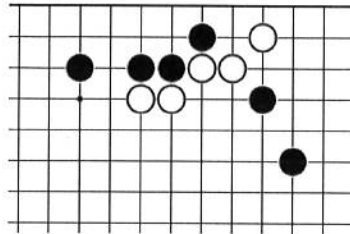


Astuce 5

Les coupes sont souvent des
bonnes questions

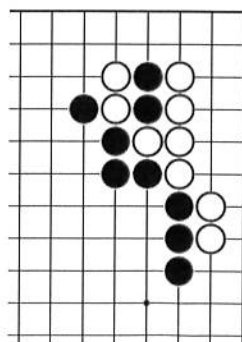
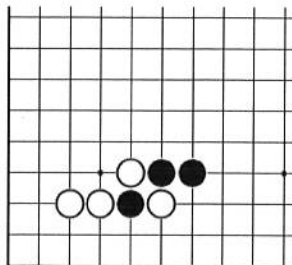


Gueule de tigre consolide la
forme de tobi

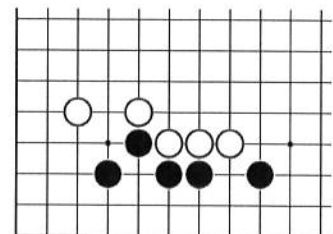
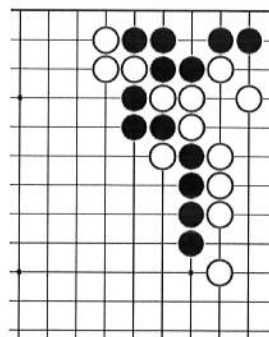


Astuce 6

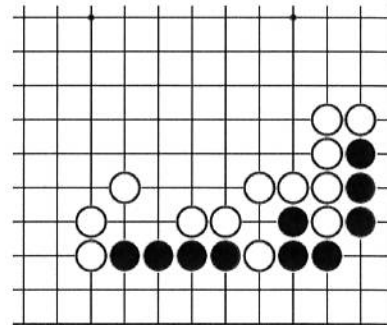
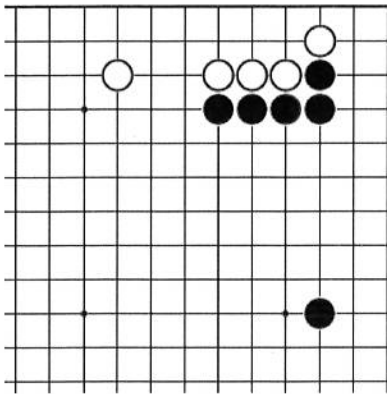
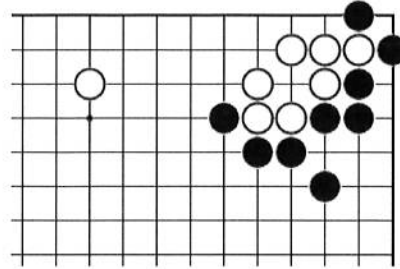
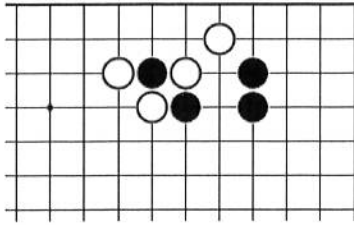
Sacrifie plus pour éviter les
ponuki



La vitesse n'est pas la priorité
quand il y a la faiblesse



Exercices



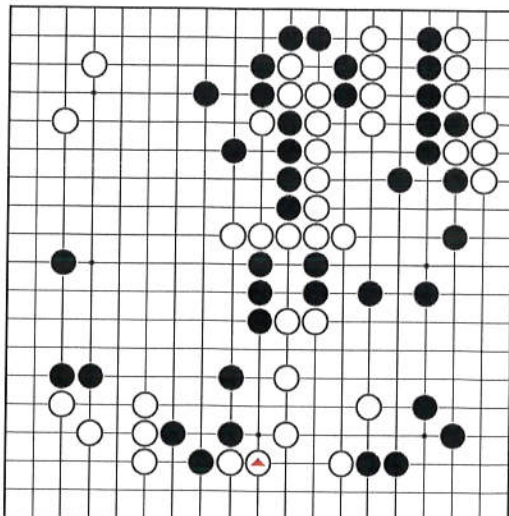
Méthode d'attaque milieu de Partie

- But d'attaque
 - Capture des pierres
 - Construction territoire
 - Facilite l'invasion
 - Domination d'une partie
- Façon d'attaque
 - Attaque directe
 - Attaque indirecte
 - Attaque simultané

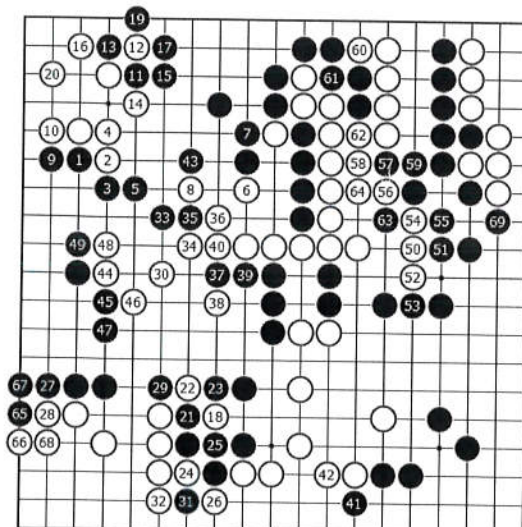


Attaque pour domination

Situation de base

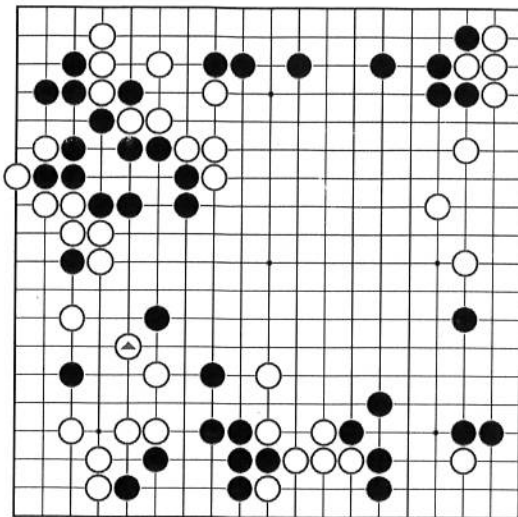


Attaque indirecte par domination

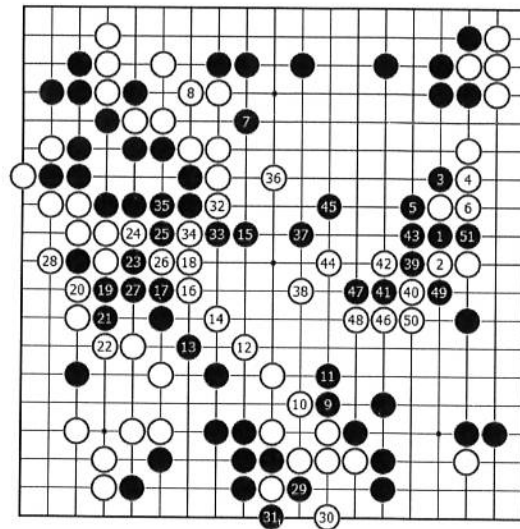


Attaque simultanée

Situation de base

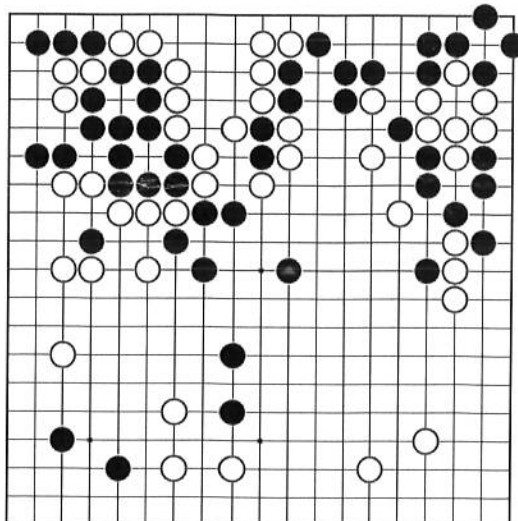


Attaque simultanée

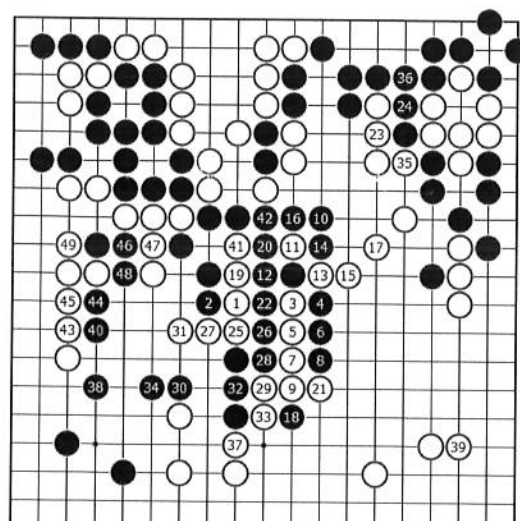


Attaque la meilleur défense

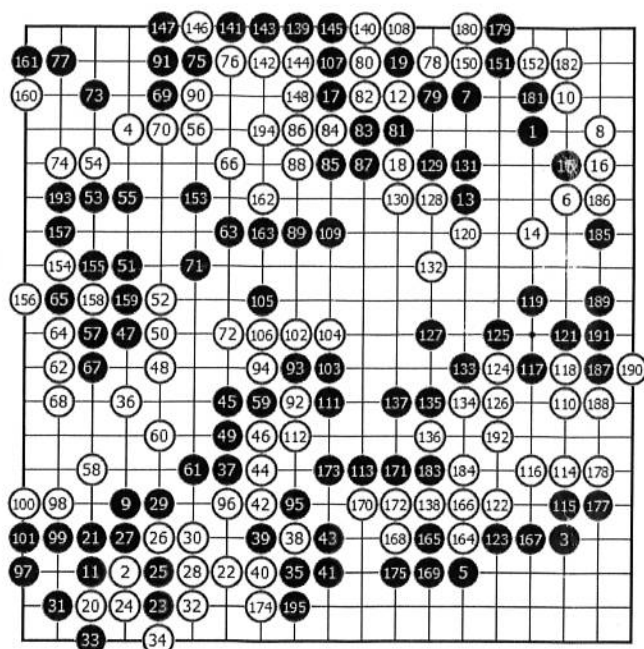
Situation de base



Attaque pour défendre



Partie Tournoi de Paris 2015



Noir : Junfu DAI 8d
Blanc : Thomas DEBARRE 6d

149 F19 176 B11